

Contact

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(LinkedIn)

Top Skills

Microservices

Cloudflare

Prompt Engineering

Ryan Daigle

Latently exploring the space at Glide
United States

Summary

I enjoy working at the intersection of dynamic growth (fast-growing companies), systems design (technical architecture), and execution (managing small groups of focused engineers). I am an engineering leader with over 25 years of experience in software development, systems design, open-source contributions, engineering management, and technical leadership. I excel in achieving engineering alignment in fast-paced environments and thrive in organizations with strong technical cultures that value autonomy, responsibility, and technical excellence. I am an AI optimist and am continuously exploring how best to apply it in everyday use-cases. I don't usually start all my sentences with "I", but I made an exception for LinkedIn.

Experience

Glide

3 years 1 month

Technical Team Lead, AI

January 2025 - Present (1 year 6 months)

Cary, NC

Technical Team Lead for AI at Glide during a pivotal re-architecture of the company's no-code platform into an AI-enabled, agentic business software platform.

Led the technical direction, architecture, and execution strategy for one of the most complex product and engineering transitions in Glide's history. Helped rethink the core product model from traditional no-code app building to an AI-assisted, vibe-coded development experience, organizing the work across engineering, product, design, and company leadership.

Drove foundational technical decisions behind two rapid architecture evolutions, ultimately arriving at Glide's Cloudflare-based agentic platform, released in June 2026. This included defining the system architecture

for agentic app generation, shaping the agentic runtime model, and establishing the infrastructure patterns needed to support AI-driven application development.

Served as both technical leader and hands-on IC contributor, leading from the front while building the early code that shaped the platform's initial architecture, agentic loop, deployment harness, and core engineering primitives. Worked across the stack to turn ambiguous product direction into working systems, then used those early implementations to de-risk the architecture, align the team, and accelerate execution.

Combined architecture, engineering leadership, and hands-on implementation to move the organization through a high-ambiguity transformation with clear deliverables, incremental milestones, and pragmatic technical decisions.

Technical Team Lead, Core & Platform Teams

June 2023 - January 2025 (1 year 8 months)

Led Glide's Platform and Core Engineering teams, responsible for the foundational infrastructure, engineering primitives, and core product systems powering Glide's no-code application platform.

Specialized in organizing complex, high-risk engineering initiatives across teams and stakeholders by turning ambiguous platform goals into clear deliverables, incremental milestones, and de-risked execution plans. Set technical direction, aligned priorities across product and engineering, and created the structure needed for teams to deliver meaningful platform improvements without disrupting the core product experience.

During this period, the teams drove major modernization efforts across Glide's infrastructure and core systems, including internal developer platform investments, microservices decomposition, large-scale database migration work, production infrastructure improvements, and reliability, performance, and cost-efficiency initiatives. These efforts improved engineering velocity, scalability, and the long-term maintainability of the platform.

StableModels.ai

3 years 6 months

Founder

January 2023 - Present (3 years 6 months)

Cary, NC

Personal incubator exploring agentic systems design and how to bring the unique capabilities of LLMs to everyday business workflows.

Ember

June 2026 - Present (1 month)

Ember is an AI-native content site builder that turns natural conversation into fully designed, published websites. No dashboard, no theme browsers, no CMS to learn — just talk to Ember like you would a friend and watch your site take shape in real time.

ImageGPT

December 2025 - Present (7 months)

ImageGPT is the fastest way to generate images. Generate, serve, and cache AI images directly from an image URL. No API keys. No SDKs. No backend required.

SheetGPT

February 2023 - Present (3 years 5 months)

SheetGPT put the power of AI in Google Sheets and was one of the very first to support OpenAI in the Google Workspace Marketplace. Successfully exited in Sep. '24.

Flywheel Equity

Founder

January 2018 - Present (8 years 6 months)

Raleigh-Durham, North Carolina Area

Flywheel Equity is a private equity company managing several commercial real estate investment partnerships

Spreadly

6 years 1 month

CTO

January 2019 - January 2020 (1 year 1 month)

Raleigh-Durham, North Carolina Area

As the company's technical executive, I was responsible for both the function of the Engineering organization and the long-term technical health of its systems. Additionally, I worked with the rest of the executive team as we transitioned from a startup environment to venture-funded and accountable organization.

VP of Engineering, Director of Engineering

October 2015 - January 2019 (3 years 4 months)

Raleigh-Durham, North Carolina Area

I supported the great engineers and engineering managers at Spreadly to deliver foundational payment processing products. Responsible for the structure, processes, and ultimate efficacy of Spreadly Engineering, we grew from a team of a few engineers to a department of 30+.

Senior Software Engineer

January 2014 - October 2015 (1 year 10 months)

Durham, NC

As an early employee I helped implement and deliver great products in the payment processing space using an outside-in, customer-driven, product delivery approach.

Heroku

3 years

Senior Software Engineer

February 2012 - January 2014 (2 years)

Senior Engineer for a variety of Ruby/Ruby on Rails services that comprised the Heroku platform. Working in small teams I wore a variety of hats including product manager, documentarian, and engineer.

Partner Advocate

February 2011 - January 2012 (1 year)

I was responsible for establishing, managing and growing the Heroku partner program from zero to over 100 member companies. Manage indirect sales channel to maximize success and revenue from partner community. Define and implement strategies for approaching new partner verticals and work with new partners to establish Heroku capability. Construct and present partner enablement material of both highly technical and strategic nature.

Bracket7, LLC

Co-Founder & Chief Architect

June 2009 - January 2011 (1 year 8 months)

As COO and Chief Architect I was responsible for the day-to-day operations of the company as well as ensuring a consistent development and architectural approach across all projects.

Y|Factorial, LLC

CTO

May 2007 - January 2011 (3 years 9 months)

I founded the iPhone and Ruby-based independent development company, providing Ruby and Rails based project development.

Alterthought

Lead Engineer

September 2004 - April 2007 (2 years 8 months)

I consulted with clients about business and technical needs to form a target candidate architecture and approach – and was then responsible for leading and implementing the resulting systems.

Health Decisions, Inc.

3 years 5 months

Director of Engineering

January 2003 - September 2004 (1 year 9 months)

I managed a team of programmers in the development of multiple clinical trials and data management (J2EE and VB) applications.

Senior Software Engineer

May 2001 - December 2002 (1 year 8 months)

Implement Java and web-based clinical trial management systems.

TIBCO Extensibility

Software Engineer

May 2000 - April 2001 (1 year)

I worked extensively with Java technologies to build and support the company's suite of XML asset management tools.

Education

North Carolina State University

B.S., Computer Science · (1996 - 2000)